Challenge exercise: Create a freeform trigger grip

The challenge: Create a new Form that resembles the trigger grip in the canvas. The goal is to be visually accurate as opposed to dimensionally accurate with the freeform body.

Open the supplied dataset *Trigger Form.f3d*. Ensure that the resulting Form of the handle is ergonomic and can easily be gripped. Use the figure below to guide the sculpting process. To create a Form like the one pictured below, use Form modification tools such as Edit Form, Crease, Bridge, and Insert Point.
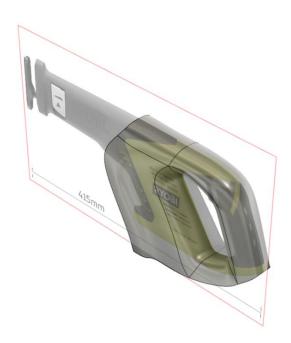
Complete the required activities:

- Create a Form body

- Use Form modification tools

Figure 1. Sample of trigger form body.